

Wednesday Sep. 26
Lecture 7

- Today:

① More equals method examples

(will be covered in Lab Test I)

② Comparable and compareTo

(will not be covered in Lab Test I)

- int hashCode()

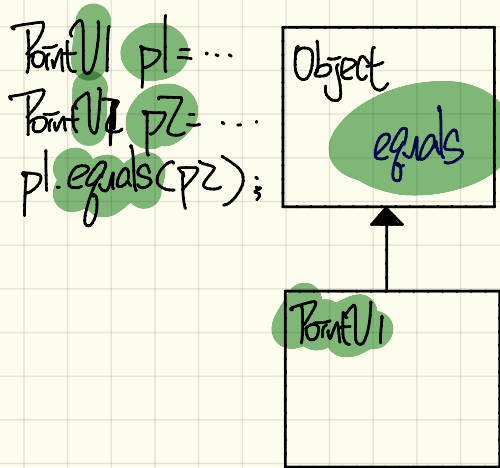
~ integer accessor (≈ getBUI(c)) based on
attribute values and a formula

~ complete story next Monday!

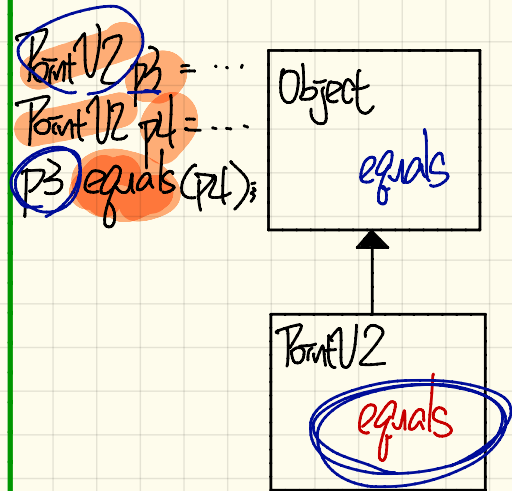
equals method in Object class

Case 1: equals not overridden

```
boolean equals(Object other) {  
    return (this == other);  
}
```



Case 2: equals overridden



(Case 1)

```
boolean equals (Object other) {  
    return (this == other);  
}
```

```
class PointV1 {  
    double x; double y;  
    PointV1 (double x, double y) { this.x = x; this.y = y; }  
}
```

```
class PointV2 {  
    double x; double y;  
    public boolean equals (Object obj) {  
        if (this == obj) { return true; }  
        if (obj == null) { return false; }  
        if (this.getClass() != obj.getClass()) { return false; }  
        Point other = (PointV2) obj;  
        return this.x == other.x && this.y == other.y; } }  
}
```

(Case 2)

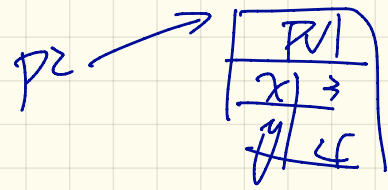
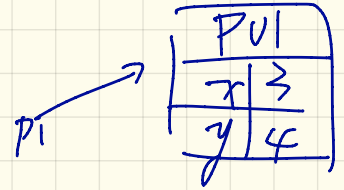
AssertSame vs. assertEquals (1)

equals for Object class

```
@Test
public void testEqualityOfPointV1() {
    PointV1 p1 = new PointV1(3, 4);
    PointV1 p2 = new PointV1(3, 4);
    assertFalse(p1 == p2); → assertTrue(p1 != p2)
    assertFalse(p2 == p1);
    assertSame(p1, p2); // fail
    assertSame(p2, p1); // fail
    // default version of equals
    // from Object is called
    assertFalse(p1.equals(p2));
    assertFalse(p2.equals(p1));

    // Compare contents of p1 and p2 explicitly
    // this is what a overridden equals would do
    assertTrue(p1.x == p2.x && p2.y == p2.y);
}
```

```
boolean equals(Object other) {
    return (this == other);
}
```



```
class PointV1 {
    double x; double y;
    PointV1(double x, double y) { this.x = x; this.y = y; }
}
```

assertSame vs. assertEquals (>)

@Test

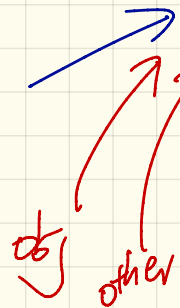
```
public void testEqualityOfPointV2() {
    PointV2 p3 = new PointV2(3, 4);
    PointV2 p4 = new PointV2(3, 4);
    assertFalse(p3 == p4);
    assertFalse(p4 == p3);
    [assertSame(p3, p4); // fail
    [assertSame(p4, p4); // fail
    // overridden version of equals
    // from PointV2 is called
    [assertTrue(p3.equals(p4)); // True
    [assertTrue(p4.equals(p3));
    [assertEquals(p3, p4); // p3.equals(p4)
    [assertEquals(p4, p3);
}
```



pV2	
x	3
y	4



pV2	
x	3
y	4



```
class PointV2 {
    double x; double y;
    public boolean equals(Object obj) {
        [X if (this == obj) { return true; }
        [X if (obj == null) { return false; }
        [X if (this.getClass() != obj.getClass()) { return false; }
        [X if (obj instanceof PointV2) {
            return this.x == other.x && this.y == other.y; } }
}
```

assertSame vs. assertEquals (3)

@Test

```
public void testEqualityOfPointV1andPointv2() {
```

```
    PointV1 p1 = new PointV1(3, 4);
```

```
    PointV2 p2 = new PointV2(3, 4);
```

```
    // The following two lines
```

```
    // do not compile because
```

```
    // p1 and p2's types are different
```

```
    assertFalse(p1 == p2);
```

```
    assertFalse(p2 == p1);
```

```
    // On the other hands, assertSame can take
```

```
    // objects of different types and fail.
```

```
    assertSame(p1, p2); // compiles, but fails
```

```
    assertSame(p2, p1); // compiles, but fails
```

```
    // p1.equals(p2)
```

```
    // calls the version of equals from Object
```

```
    // False because p1 != p2
```

```
    assertFalse(p1.equals(p2));
```

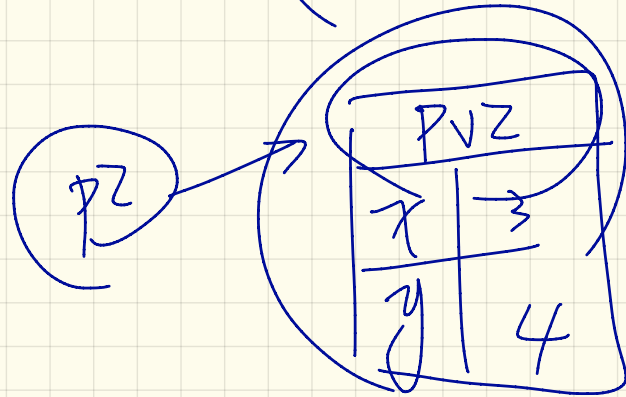
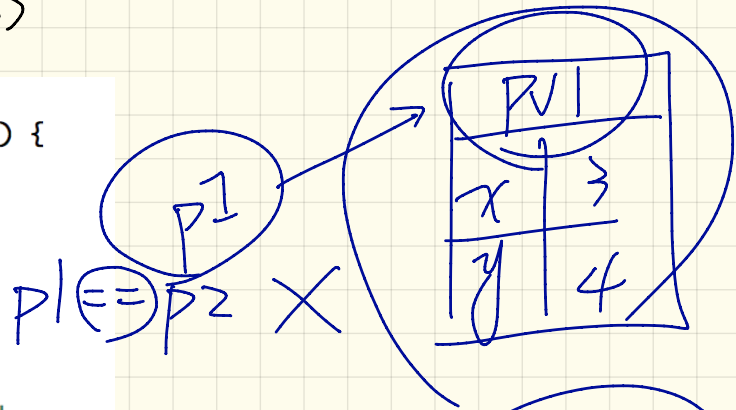
```
    // p2.equals(p1)
```

```
    // calls the version of equals from PointV2
```

```
    // False because p2.getClass() != p1.getClass()
```

```
    assertFalse(p2.equals(p1));
```

```
}
```



false $p2.getClass() != p1.getClass()$

Overriding & Reusing equals method

```
class Person {  
    String firstName;  
    String lastName;  
    double weight;  
    double height;  
  
    public Person(String firstName, String lastName, double weight, double height) {  
        this.firstName = firstName;  
        this.lastName = lastName;  
        this.weight = weight;  
        this.height = height;  
    }  
  
    public boolean equals (Object obj) {  
        if (this == obj) { return true; }  
        if (obj == null || this.getClass() != obj.getClass()) {  
            return false; }  
        Person other = (Person) obj;  
        return  
            this.weight == other.weight  
            && this.height == other.height  
            && this.firstName.equals(other.firstName)  
            && this.lastName.equals(other.lastName);  
    }  
}
```

Context
objects

redefined
version
(String)

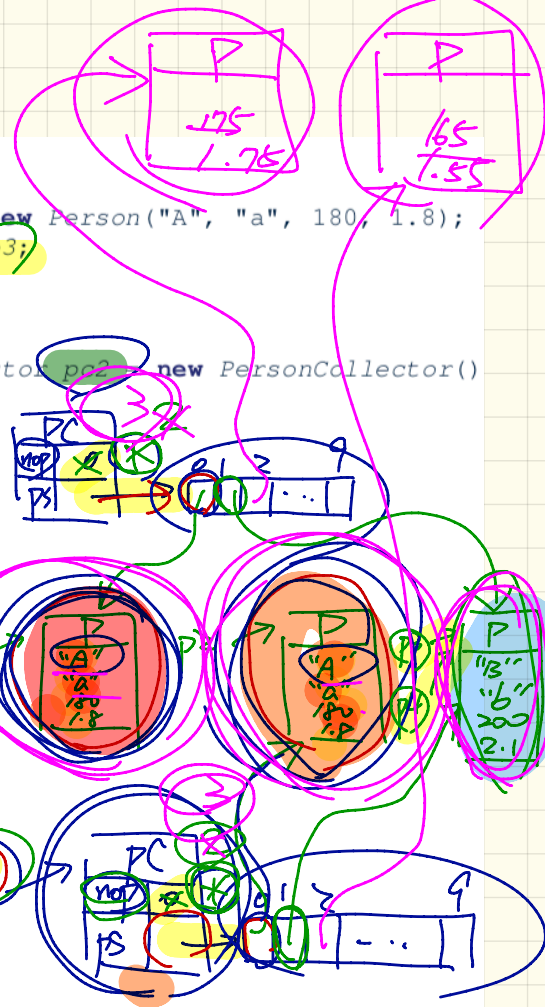
```
class PersonCollector {  
    Person[] persons;  
    int nop; /* number of persons */  
  
    public PersonCollector() {  
        persons = new Person[10];  
    }  
  
    public void addPerson(Person p) {  
        persons[nop] = p;  
        nop++;  
    }  
  
    public boolean equals (Object obj) {  
        *if (this == obj) { return true; }  
        *if (obj == null || this.getClass() != obj.getClass()) {  
            return false; }  
        PersonCollector other = (PersonCollector) obj;  
        boolean equal = false;  
        if (this.nop == other.nop) {  
            equal = true;  
            for (int i = 0; equal && i < this.nop; i++) {  
                equal = this.persons[i].equals(other.persons[i]);  
            }  
        }  
        return equal;  
    }  
}
```

Person

Testing Person and PersonCollector

@Test

```
public void testPersonCollector() {  
    Person p1 = new Person("A", "a", 180, 1.8); Person p2 = new Person("A", "a", 180, 1.8);  
    Person p3 = new Person("B", "b", 200, 2.1); Person p4 = p3;  
    assertFalse(p1 == p2); assertTrue(p1.equals(p2));  
    assertTrue(p3 == p4); assertTrue(p3.equals(p4));  
  
    PersonCollector pc1 = new PersonCollector(); PersonCollector pc2 = new PersonCollector()  
    assertFalse(pc1 == pc2); assertTrue(pc1.equals(pc2));  
  
    pc1.addPerson(p1);  
    assertFalse(pc1.equals(pc2));  
  
    pc2.addPerson(p2);  
    assertFalse(pc1.persons[0] == pc2.persons[0]);  
    assertTrue(pc1.persons[0].equals(pc2.persons[0]));  
    assertTrue(pc1.equals(pc2));  
  
    pc1.addPerson(p3); pc2.addPerson(p4);  
    assertTrue(pc1.persons[1] == pc2.persons[1]);  
    assertTrue(pc1.persons[1].equals(pc2.persons[1]));  
    assertTrue(pc1.equals(pc2));  
  
    pc1.addPerson(new Person("A", "a", 175, 1.75));  
    pc2.addPerson(new Person("A", "a", 165, 1.55));  
    assertFalse(pc1.persons[2] == pc2.persons[2]);  
    assertFalse(pc1.persons[2].equals(pc2.persons[2]));  
    assertFalse(pc1.equals(pc2));  
}
```



Employees:

name	id	salary
alan	2	4500.34
mark	3	3450.67
tom	1	3450.67

Sorting based on id's:

tom alan mark

emp smaller
if id smaller

Sorting based on salaries and id's:

alan tom mark

larger comes first

smaller comes first